Lecture-14

Requirement Engineering (cont....)

Dronacharya College of Engineering

Requirement Engineering Task

- Inception
- Elicitation
- Elaboration
- Negotiation
- Specification
- Validation
- Management



RE Task :3. Elaboration

- Expand requirement into analysis model
- Elements of the analysis model
 - Scenario-based elements
 - Functional—processing narratives for software functions
 - Use-case—descriptions of the interaction between an "actor" and the system
 - Class-based elements
 - Implied by scenarios
 - Behavioral elements
 - State diagram
 - Flow-oriented elements
 - Data flow diagram

RE Task :4. Negotiation

- agree on a deliverable system that is realistic for developers and customers
- SW team & other project stakeholders negotiate the priority, availability, and cost of each requirement
- The Process are :
 - Identify the key stakeholders
 - These are the people who will be involved in the negotiation
 - Determine each of the stakeholders "win conditions"
 - Win conditions are not always obvious
 - Negotiate
 - Work toward a set of requirements that lead to "win-win"

RE Task :5. Specification

- Final work product produced by requirement engineer.
- Can be any one (or more) of the following:
 - A written document
 - A set of models
 - A formal mathematical
 - A collection of user scenarios (use-cases)
 - A prototype

RE Task :6. Validation

- examine the specification to ensure that SW requirement is not ambiguous, consistent, error free etc
- a review mechanism that looks for
 - errors in content or interpretation
 - areas where clarification may be required
 missing information
 - inconsistencies (a major problem when large products or systems are engineered)
 - conflicting or unrealistic (unachievable) requirements.





RE Task : Validation (cont.)

- A review of the analysis model addresses the following question :
 - Is each requirement consistent with the overall objective for the system/product?
 - Have all requirements been specified at the proper level of abstraction? That is, do some requirements provide a level of technical detail that is inappropriate at this stage?
 - Is the requirement really necessary or does it represent an add-on feature that may not be essential to the objective of the system?
 - Is each requirement bounded and unambiguous?
 - Does each requirement have attribution? That is, is a source (generally, a specific individual) noted for each requirement?
 - Do any requirements conflict with other requirements?

RE Task : Validation (cont.)

- Is each requirement achievable in the technical environment that will house the system or product?
- Is each requirement testable, once implemented?
- Does the requirements model properly reflect the information, function and behavior of the system to be built.
- Has the requirements model been "partitioned" in a way that exposes progressively more detailed information about the system.
- Have requirements patterns been used to simplify the requirements model. Have all patterns been properly validated? Are all patterns consistent with customer requirements?

RE Task : 7.Requirement Management

- Set of activities that help the project team identify, control and track requirement and changes
- Use Traceability table :



Review

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 - Requirement Management